2062 Seattle World’s Fair
Project Plan
Scenario

Imagine that you are a cartographer charged with the task of creating a map for families visiting the 2062 World’s Fair in Seattle. Working in a group of three, create a map to include features of how you envision Seattle in 2062. Remember that your purpose for creating the map is to serve the needs of visitors to Seattle. What will they need to know about Seattle and its environs? What will they want to know?
First Step

**Step 1:** Think about what has changed about Seattle since 1962. In 1962 Interstate 5, our major freeway to get to Seattle was just being built. There were no skate parks, no compact cars, or no computer related businesses! As you look at each of the map features consider what that feature will look like in 2062. What will be most valuable to Seattle-ites in 2062. How big will it be? Where will it be located? Who will use the feature? Discuss these questions with your group and write your answers in the table chart before you begin to draft the map.
Features

- 2062 World’s Fair Center location and Icon
- Business district
- Human features - neighborhoods
- Educational institutions and museums (types?)
- Roads (land, water, air)
- Types of transportation
- Urban parks/trails
- Concert halls/museums
- Stadiums (popular sports in 2062?)
- Tourist destinations
- Other recreational activities
1962 World’s Fair Grounds
Urban Parks/Trails - 1958

YOUR SEATTLE PARKS AND PLAYGROUNDS
Geographical information

- Key – physical and human features
- Inset map of 2062 World’s Fair Grounds
- Regions: formal, functional, vernacular
- Feature one human interaction with environment – choose an adaptation, modification, or dependency

**Summary** – how will the place of Seattle be described?